# PSX GLIMPSE 5.0

## 1 Overview

## 1.1 Product Description

A complement to the PSX TotalView-ITCH real-time data feed product, PSX GLIMPSE 5.0 is a point-to-point data feed connection that provides direct data feed customers with the current state of the PSX Order Book. PSX GLIMPSE 5.0 uses the same Add Order messages as the PSX TotalView-ITCH 5.0 data feed product.

# 1.2 Upcoming Enhancements

The PSX GLIMPSE 5.0 will be released in the 1<sup>st</sup> Quarter 2014 and will feature the data feed enhancements detailed in Data Technical News #2013-45.

## 2 Architecture

PSX GLIMPSE 5.0 is a point-to-point data feed product comprised of a series of sequenced messages. Each message is variable in length based on the message type. The messages that make up the PSX GLIMPSE 5.0 protocol are typically delivered using a higher level protocol that takes care of sequencing and delivery guarantees.

PSX currently offers the GLIMPSE 5.0 data feed in the <u>SoupBinTCP</u> protocol option only. Please note that GLIMPSE users must login to SoupBinTCP for sequence 1 to correctly receive data.

In the market data messages, instruments are identified by a stock locate code – a low lying integer employed with the intent of serving as an array index for rapidly looking up instrument details. The locate codes are dynamically assigned each day, starting with a value of 1, and communicated via the Stock Directory message. An instrument's locate code will not change intraday; however, there should be no expectation that the assignment will be the same across multiple days. The Stock Locate code appears all messages, and at the same position in all messages to support efficient filtering. A default value of 0 will be applied to messages which are not stock dependent.

# 3 Data Types

All integer fields are unsigned big-endian (network byte order) binary encoded numbers.

All alpha fields are ASCII fields which are left justified and padded on the right with spaces.

Prices are integer fields, supplied with an associated precision. When converted to a decimal format, prices are in fixed point, where the precision defines the number of decimal places. For example, a field flagged as Price (4) has an implied 4 decimal places. The maximum value of price (4) in GLIMPSE is 200,000.0000 (decimal, 77359400 hex).

Timestamps are represented as nanoseconds since midnight.

# 4 Message Formats

Upon logon to the PSX GLIMPSE service, firms will receive the following data elements with the relevant system time stamp:

- Symbol Directory messages for all security symbols in the PSX execution system;
- Trading Action messages with the current trading state value for active security symbol in the PSX execution system;
- Add Order messages for all the displayable orders on the PSX execution system at the time of login request;
- GLIMPSE Snapshot message that reflects the most recent order reference number reflected in the transmission.

Please note that PSX GLIMPSE 5.0 uses the same Symbol Directory, Trading Action, and Add Order message formats as the PSX TotalView-ITCH 5.0 data feed.

At the end of the spins, PSX GLIMPSE will send a Snapshot message to denote where firms should begin processing real-time updates via the PSX TotalView-ITCH product.

# 4.1 System Event Message

PSX GLIMPSE product is designed to support the same system event messages as the PSX TotalView-ITCH feed. On PSX GLIMPSE, PSX will send out system event messages for those events that occurred up to the time of the PSX GLIMPSE snapshot request.

SYSTEM EVENT MESSAGE					
Name	Offset	Length	Value	Notes	
Message Type	0	1	"S"	System Event Message.	
Stock Locate	1	2	Integer	Always 0	
Tracking Number	3	2	Integer	NASDAQ OMX internal tracking number	
Timestamp	5	6	Integer	Nanoseconds since midnight.	
Event Code	11	1	Alpha	See System Event Codes below.	

SYSTEM EVENT COI	DES - DAILY
Code	Explanation
"O"	Start of Messages. Outside of time stamp messages, the start of day message is the first message sent in any trading day.
"S"	Start of System hours. This message indicates that PSX is open and ready to start accepting orders.
"Q"	Start of Market hours. This message is intended to indicate that Market Hours orders are available for execution.
"M"	End of Market hours. This message is intended to indicate that Market Hours orders are no longer available for execution.
"E"	End of System hours. It indicates that PSX is now closed and will not accept any new orders today. It is still possible to receive Broken Trade messages and Order Delete messages after the End of Day.
"C"	End of Messages. This is always the last message sent in any trading day.

# 4.2 Add Order Message

An Add Order Message indicates that a new order has been accepted by the PSX system and was added to the displayable book. The message includes a day-unique Order Reference Number used by PSX to track the order.

For PSX GLIMPSE 5.0 / PSX TotalView-ITCH 5.0, PSX supports two variations of the Add Order message format.

## 4.2.1 Add Order - No MPID Attribution

This message will be generated for unattributed orders accepted by the PSX system.

ADD ORDER N	ADD ORDER MESSAGE						
Name	Offset	Length	Value	Notes			
Message Type	0	1	"A"	Add Order – No MPID Attribution Message.			
Stock Locate	1	2	Integer	Locate Code uniquely assigned to the security symbol for the day.			
Tracking Number	3	2	Integer	NASDAQ OMX internal tracking number			
Timestamp	5	6	Integer	Time at which the directory message was generated. Refer to Data Types for field processing notes.			
Order Reference Number	11	8	Integer	The unique reference number assigned to the new order at the time of receipt.			
Buy/Sell Indicator	19	1	Alpha	The type of order being added.  "B" = buy order.  "S" = sell order.			
Shares	20	4	Integer	The total number of shares associated with the order being added to the book.			
Stock	24	8	Alpha	Stock symbol, right padded with spaces			
Price	32	4	Price (4)	The display price of the new order. Refer to Data Types for field processing notes.			

## 4.2.2 Add Order with MPID Attribution

Note: This message will not be supported for NASDAQ OMX PSX for initial market launch.

This message will be generated for attributed orders and quotations accepted by the PSX system.

ADD ORDER -	ADD ORDER – MPID ATTRIBUTION MESSAGE					
Name	Offset	Length	Value	Notes		
Message Type	0	1	"F"	Add Order with MPID Attribution Message.		
Stock Locate	1	2	Integer	Locate code identifying the security		
Tracking Number	3	2	Integer	NASDAQ OMX internal tracking number		
Timestamp	5	6	Integer	Nanoseconds since midnight.		
Order Reference Number	11	8	Integer	The unique reference number assigned to the new order at the time of receipt.		
Buy/Sell Indicator	19	1	Alpha	The type of order being added.  "B" = buy order.  "S" = sell order.		

VERSION 5.00 10/1/2013 PAGE 3 The specifications contain more functionality than what is planned for initial production. Functionality that is not available

Shares	20	4	Integer	The total number of shares associated with the order being added to the book.
Stock	24	8	Alpha	Stock symbol, right padded with spaces
Price	24	4	Price (4)	The display price of the new order. Refer to Data Types for field processing notes.
Attribution	28	4	Alpha	PSX market participant identifier associated with the entered order.

# 4.3 Symbol Directory

At the start of each trading day, NASDAQ OMX PSX disseminates stock directory messages for all active symbols in the system for the current trading day. Please note that the Symbol Directory spin may include halted issues. Firms must process the Trading Action message for current trading state information.

STOCK DIRECTORY						
Name	Offset	Length	Value	Notes		
Message Type	0	1	"R"	Stock Directory Message		
Stock Locate	1	2	Integer	Locate Code uniquely assigned to the security symbol for the day.		
Tracking Number	3	2	Integer	NASDAQ OMX internal tracking number		
Timestamp	5	6	Integer	Time at which the directory message was generated. Refer to Data Types for field processing notes.		
Stock	11	8	Alpha	Denotes the security symbol for the issue in PSX.		
Market Category	19	1	Alpha	Indicates Listing market or listing market tier for the issue		
				Code Definition  NASDAQ-Listed Instruments Q NASDAQ Global Select Market <sup>SM</sup> G NASDAQ Global Market <sup>SM</sup> S NASDAQ Capital Market <sup>®</sup> Non-NASDAQ-Listed Instruments N New York Stock Exchange (NYSE) A NYSE MKT P NYSE Arca Z BATS Z Exchange <space> Not available</space>		
Financial Status Indicator	20	1	Alpha	For NASDAQ-listed issues, this field indicates when a firm is not in compliance with NASDAQ continued listing requirements.  Code Definition  NASDAQ-Listed Instruments		

VERSION 5.00 10/1/2013 PAGE 4

I	I	1	1	ПD	Deficient
				E	Delinquent
				Q	Bankrupt
				S	Suspended
				G	Deficient and Bankrupt
				H	Deficient and Delinquent
				J	Delinquent and Bankrupt
				K	Deficient, Delinquent and
					Bankrupt
				С	Creations and/or
					Redemptions Suspended
					for Exchange Traded
					Product
				N	Normal (Default): Issuer Is NOT Deficient,
					Delinquent, or Bankrupt
				Non-NASDA	AQ-Listed Instruments
				<space></space>	Not available. Firms
					should refer to SIAC feeds
					for code if needed.
Round Lot Size	21	4	Integer	Indicates the a round lot fo	number of shares that represent r the issue
Round Lots	25	1	Alpha	Indicates if N	ASDAQ or PSX system limits
Only	-0	-	7	order entry fo	
O.I.I.				,	
				"Y" = only rou	and lots are accepted in this stock
				"N" = odd/mix	red lots are allowed
Issue	26	1	Alpha	Identifies the	security class for the issue as
Classification				assigned by N	NASDAQ. See Appendix for
				allowable valu	ues.
Issue Sub-	27	2	Alpha	Identifies the	security sub-type for the issue as
Туре			· '		NASDAQ. See Appendix for
- )   -				allowable valu	
Authenticity	29	1	Alpha		issue or quoting participant
Additionally	23	'	Alpha		up in NASDAQ systems in a
					•
				·	n, test, or demo state. Please
					s should only show live issues
					participants on public quotation
				displays.	
				Code	Definition
				Р	Live/Production
				T	Test
Short Sale	30	1	Alpha	Indicates if a	security is subject to mandatory
Threshold		1'	T Alphia		hort sales under SEC Rule
Indicator				203(b)(3).	TION GAICS WHACH OLD INVIE
muicatoi				203(D)(3).	
				Code	Definition
				Y	Issue is restricted under SEC
					Rule 203(b)(3)
	1	1			200(0)(0)

1	1	Ī		N Issue is not restricted
				<space> Threshold Indicator not</space>
				available
IPO Flag	31	1	Alpha	Indicates if the NASDAQ security is set up for
				IPO release. This field is intended to help
				NASDAQ market participant firms comply with
				FINRA Rule 5131(b).
				Code Definition
				NASDAQ-Listed Instruments
				Y NASDAQ listed instrument
				is set up as a new IPO security
				N NASDAQ listed instrument
				is not set up as a new IPO
				security
				Non-NASDAQ-Listed Instruments
				<space> Not available</space>
LULD	32	1	Alpha	Indicates which Limit Up / Limit Down price
Reference				band calculation parameter is to be used for
Price Tier				the instrument. Refer to <u>LULD Rule</u> for
				details.
				Code Definition
				Tier 1 NMS Stocks and select ETPs
				2 Tier 2 NMS Stocks
				THOSE TAME GLOCKE
				<space> Not applicable</space>
ETP Flag	33	1	Alpha	Indicates whether the security is an exchange
				traded product (ETP):
				Code Definition
				Y Instrument is an ETP
				N Instrument is not an ETP
				<pre><space> Not available</space></pre>
ETP	34	4	Integer	Tracks the integral relationship of the ETP to
Leverage	04		Integer	the underlying index. Example: If the
Factor				underlying Index increases by a value of 1 and
1 40101				the ETP's Leverage factor is 3, indicates the
				ETF will increase/decrease (see Inverse) by 3.
				Note: Leverage Factor of 1 indicates the ETP
				is NOT leveraged.
				This field is used for LULD Tier I price band
				calculation purposes.
Inverse	38	1	Alpha	Indicates the directional relationship between
Indicator				the ETP and underlying index.
				Code Definition
				Y ETP is an Inverse ETP

		N	ETP is not an Inverse ETP	
		•	ETP Leverage Factor of 3 and ar of 'Y' indicates the ETP will a value of 3.	

## 4.4 Stock Trading Action message

Administrative messages are used to indicate the current trading status of a security to the trading community.

In the GLIMPSE transmission, PSX will send out a Stock Trading Action message for only those NASDAQ, NYSE, NYSE Amex, NYSE Arca and BATS issues that were eligible for trading during the current trading session.

For most issues, the Trading Action state would be "T" (Trading Resumption) to reflect the issue was released for trading during the current market session.

If the issue was in a halted/paused state at the time of the GLIMPSE transmission, however, the Trading Action state could be one of the other states listed below.

If the GLIMPSE transmission includes a Stock Directory message, but not a Stock Trading Action message, for an issue, firms may assume that the issue was placed in an operational or regulatory trading halt prior to the start of the current trading system.

STOCK TRADIN	STOCK TRADING ACTION						
Name	Offset	Length	Value	Notes			
Message Type	0	1	"H"	Stock Trading Action Message.			
Stock Locate	1	2	Integer	Locate code identifying the security			
Tracking Number	3	2	Integer	NASDAQ OMX internal tracking number			
Timestamp	5	6	Integer	Nanoseconds since midnight			
Stock	11	8	Alpha	Stock symbol, right padded with spaces			
Trading State	19	1	Alpha	Indicates the trading state for the issue at the time of the GLIMPSE transmission. Allowable values are:  Code Value  H Halted/Paused across all U.S. equity markets  Q Quotation only period for cross-market halt or pause  T Trading on PSX			
Reserved	20	1	Alpha	Reserved.			
Reason	21	4	Alpha	Trading Action reason.			

# 4.5 Reg SHO Short Sale Price Test Restricted Indicator

In February 2011, the Securities and Exchange Commission (SEC) implemented changes to Rule 201 of the Regulation SHO (Reg SHO). For details, please refer to <u>SEC Release Number 34-61595</u>. In association with the Reg SHO rule change, NASDAQ will introduce the following Reg SHO Short Sale Price Test Restricted Indicator message format.

For NASDAQ-listed issues, NASDAQ supports a full pre-opening spin of Reg SHO Short Sale Price Test Restricted Indicator messages indicating the Rule 201 status for all active issues. NASDAQ also sends the Reg SHO Short Sale Price Test Restricted Indicator message in the event of an intraday status change.

For other exchange-listed issues, NASDAQ relays the Reg SHO Short Sale Price Test Restricted Indicator message when it receives an update from the primary listing exchange.

NASDAQ processes orders based on the most recent Reg SHO Restriction status value.

REG SHO RESTRICTION						
Name	Offset	Length	Value	Notes		
Message Type	0	1	" <b>Y</b> "	Reg SHO Short Sale Price Test Restricted Indicator		
Stock Locate	1	2	Integer	Locate code identifying the security		
Tracking Number	3	2	Integer	NASDAQ OMX internal tracking number		
Timestamp	5	6	Integer	Nanoseconds since midnight		
Stock	11	8	Alpha	Stock symbol, right padded with spaces		
Reg SHO Action	19	1	Alpha	Denotes the Reg SHO Short Sale Price Test Restriction status for the issue at the time of the message dissemination. Allowable values are:		
				"0" = No price test in place		
				"1" = Reg SHO Short Sale Price Test Restriction in effect due to an intra-day price drop in security		
				"2" = Reg SHO Short Sale Price Test Restriction remains in effect		

# 4.6 Snapshot message

The Snapshot message reflects the PSX TotalVlew-ITCH 5.0 sequence number at the time that the PSX GLIMPSE 5.0 spin was requested.

To maintain a real-time order display, firms should begin to process real-time PSX TotalView-ITCH 5.0 messages beginning with the sequence number stated in this PSX GLIMPSE 5.0 snapshot message.

END OF SNAPSHOT MESSAGE					
Offset	Length	Value	Notes		
0	1	"G"	End of Snapshot message		
1	20	Numeric	PSX TotalView-ITCH 5.0 sequence number when the PSX GLIMPSE 5.0 snapshot was taken.  To keep the order book current, firms should process real-time PSX TotalView-ITCH 5.0 messages beginning with the message		
(	Offset	Offset Length	Offset Length Value  1 "G"		

VERSION 5.00 10/1/2013 PAGE 8 The specifications contain more functionality than what is planned for initial production. Functionality that is not available

### PSX GLIMPSE 5.0 INTERFACE SPECIFICATION

sequence number reflected in this snapshot message.
Note: While PSX TotalView-ITCH 5.0 is a binary data feed, the SoupBINTCP protocol uses ASCII characters for the sequence number in the logon request message format.

# 5 Support

- o For general product support for PSX data feeds, please contact NASDAQ OMX Global Data Products at +1 301 978 5307 or <a href="mailto:dataproducts@nasdaqomx.com">dataproducts@nasdaqomx.com</a>.
- For technical support for PSX data feeds, please contact NASDAQ OMX Global Software Development at <a href="mailto:devsupport@nasdaqomx.com">devsupport@nasdaqomx.com</a>.

# Appendix A

## **Documentation Revision Control Log**

### October 1, 2013: PSX GLIMPSE Version 5.00

Released a new version of TotalView-ITCH documentation to support the following change:

Added stock symbol to several market data messages

### August 2, 2013: PSX GLIMPSE Version 5.00

Released a new version of the TotalView-ITCH documentation to support the following change:

- Revised Timestamp format
- Moved positioning of the Symbol Locate and Tracking Number fields, and updated field offsets accordingly

### July 10, 2013: PSX GLIMPSE Version 5.00

NASDAQ OMX released a new version of the Glimpse documentation to support the following changes:

- Incorporation of Symbol Locator Codes
- Added Enhanced Symbol Directory
- Addition of an internal tracking number to multiple messages

### January 8, 2013: PSX GLIMPSE 4.1

NASDAQ OMX removed the Trading Action State, "P", from the Stock Trading Message.

### November 6, 2012: PSX GLIMPSE 4.1

Released a new version of the GLIMPSE documentation to support the following changes:

- Added the "P" value to the Trading State in the Stock Trading Message.
- Removed the Trading State "V" related to the Volatility Guard Program.

### November 1, 2011: PSX GLIMPSE 4.1

NASDAQ OMX updated the Market Category message to include the code "Z" for BATS-listed securities.

### July 14, 2010: PSX GLIMPSE 4.1

NASDAQ OMX added a new Regulation SHO Short Sale Price Test Restricted Indicator message format to be introduced in the fourth quarter of 2010.

### July 2, 2010: PSX GLIMPSE 4.1

NASDAQ OMX added new Action Trading code(s) to the Stock Trading Action message for the NASDAQ Volatility Guard trading pause.

### March 26, 2010: PSX GLIMPSE 4.1

Inclusion of EMC (Emergency Market Conditions) System Event Codes

### February 26, 2010: PSX GLIMPSE 4.1

Initial release of PSX documentation.

## PSX GLIMPSE 5.0 INTERFACE SPECIFICATION